

Introduction

In this assignment we will create and test the `Game` class.

The User Interface

I have provided a program `GameTest.cpp` that you may use to test your `Game` class functions.

Program Design

Use the document `Game Class.pdf` as a guide to designing and implementing the member functions of the `Game` class.

You may add member functions to the class if you want to, but do not remove any that are specified in the document.

Due Date

This assignment will not be collected.